



Guðmundur Björnsson

UX / UI Designer

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Profile

I'm a positive and social person who works well both independently and as an engaged team member. Strengths include organisational skills, resourcefulness, accuracy, and openness.

Specialities

I have experience working in teams to develop ideas from concepts on a whiteboard throughout the stages of prototyping to the final product. I also have experience working independently on challenging projects.

Throughout my career I have worked with many different programs, here are some of my favourites:

- Figma
- Adobe XD
- After Effects
- Photoshop
- Illustrator
- InDesign
- Miro
- Keynote
- PowerPoint
- Notion

Competency

- Design Research
- Rapid Prototyping
- Product Design
- Interaction Design
- Visual Design
- Motion Design

Education



2020-2022

UX Design - Higher Vocational Education
Hyper Island, Karlskrona, Sweden



2006-2009

Graphic Design & Visual Communication -
Professional Certificate
Instituto Lorenzo de' Medici, Florence, Italy

Work Experience



Locatify // 2022 - 2023

UX/UI Design

My main focus was on the redesign of their CMS, while also working on a new design for their native apps, Turfhunt and Smartguide.



Stöð 2 (Channel 2) // 2013-2019

Graphic Design, Motion Design

Managed graphic design for the Channel 2 newsroom, Iceland's second-biggest TV station. I also designed for the Channel 2 sports channels and the general Channel 2 programming.



Freelance Work // 2010-2025

Graphic Design, Motion Design, Product Design

Projects such as web page design, print advertising and work on layout design. Clients include the Icelandic Design Awards, Trime Training app, and MainManager Software.



Múlaborg kindergarten // 2009-2011

Instructor and support representative

Taught in the oldest department of preschool specializing in children with special needs.